

A decorative border made of orange brushstrokes frames the top and left sides of the slide. The top stroke is a thick horizontal line, while the left stroke is a vertical line with a rough, hand-drawn appearance.

# Materials Handling and Traffic Simulation in an Underground Mine

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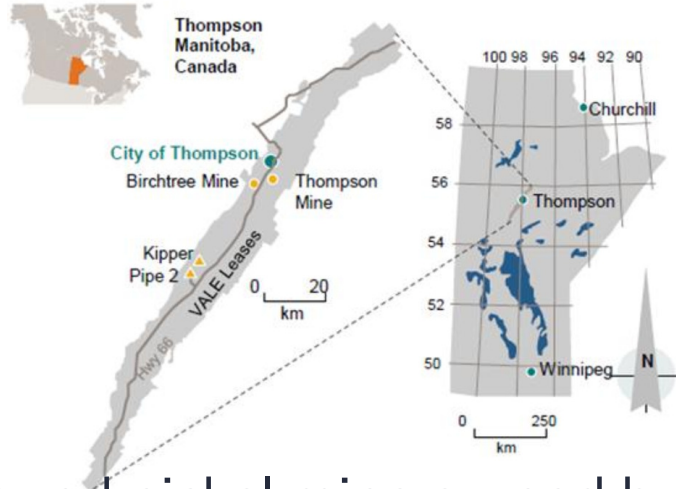
- ≡ Context and goals
- ≡ Modelling of operations
- ≡ Simulation results and findings
- ≡ Final words



# Context and goals



# Overview of the Thompson Mine



≡ Underground nickel mine owned by Vale Canada Ltd

- ◆ Mining and refining began in early 1960s
- ◆ Vale acquired assets from Inco in 2007
- ◆ Late 2000s: launch of a study aiming at extracting more ore from deeper levels of an operating mining area



# Some facts on this expansion study

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- ≡ Existing mine that is being mined out
  - Current operations depth: between 3,600 and 4,200 feet
  - Expansion target depth: between 4,300 and 5,600 feet
  - Expansion mine life is estimated at 15 years
  
- ≡ Meeting the production targets is challenging
  - Personnel and supplies: combination of shaft and ramp
  - Ore: trucked on ramp to tram level at 3,600 feet
  - Rock (waste): trucked on ramp to dumping stopes
  - Ventilation constraints can limit trucking capabilities.
  
- ≡ **The underground ramp is the life line of the mine!**



# Justification for simulation

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- ≡ The question of traffic...
  - Lots of movements on the ramp for the next 15 years
  - The more trucks, the more ore, but...
  - Will traffic be the limiting factor?
  
- ≡ Some design points to be addressed:
  - How many trucks are required?
  - Will the mining schedule be feasible?
  
- ≡ Determining the appropriate fleet sizes considering traffic and interferences on the requires a computer simulation



# Modelling of operations



# Model scope

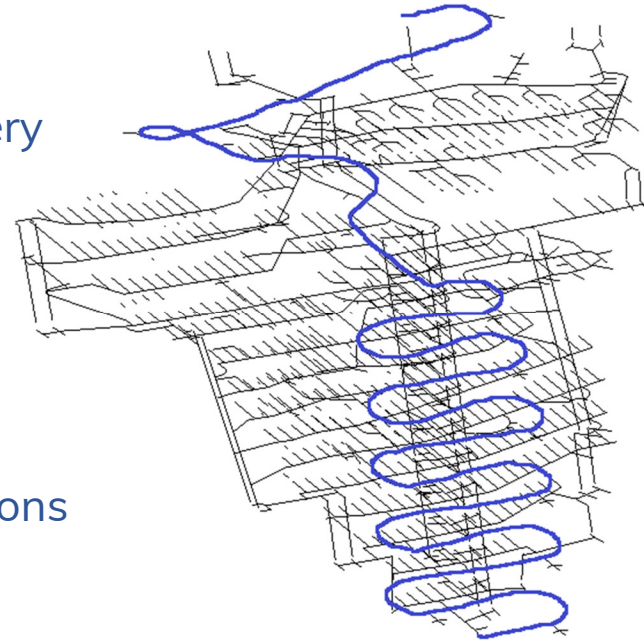
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≡ Focus on activities generating movements on the ramp

- Scheduled ore and rock handling
- Personnel movements and supplies delivery
- Support services and ramp maintenance

≡ This simulation is based on:

- Normal unfolding of a shift
- Vehicles kinematics and capacities
- Activities triggered by mine schedule
- 3D layout for exact dimensions and locations
- Traffic and ventilation constraints







# Handling of ore and rock

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- ≡ Mining schedule was established a priori
  - Tabulated values of tons/day for each level for each year
  - Materials origins and destinations specified in schedule
- ≡ Trucks perform as many haulage cycles as possible.
  - From dumping point to loading point to dumping point
  - Leave the ramp during loading/dumping activities
  - Managed by traffic simulation engine when travelling on ramp
- ≡ Cycle times are based on data collected during site visit to Thompson Mine.



# Other planned and random events

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## ≡ Delivery of supplies

- ◆ Boom trucks ensure shaft-to-warehouses delivery
- ◆ Supplies quantities and destinations provided by schedule

## ≡ Ramp maintenance

- ◆ Ramp surface must be kept in good condition for all equipment
- ◆ Very slow duty interfering with any faster vehicle

## ≡ Service vehicles

- ◆ Account for engineering, geotechnical, supervisors, etc.
- ◆ Fast moving vehicle travelling to randomly chosen destinations



# Traffic rules and constraints

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≡ The ramp is a 1-vehicle-wide tunnel.

- Engage if segment is clear or vehicle ahead is going in the same direction
- Passing and crossing permitted only at intersections with levels

≡ Priority to value-added trucks

- Loaded ore trucks going up must never stop!
- Priorities set by vehicle type and load status

≡ Accessing the ramp

- Number of ore and waste trucks on ramp are limited by ventilation
- Possible morning start delays due to blast venting
- Other unplanned ramp closures included in model



# Simulation process and strategy

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## ≡ Simulation software and tools

- Numeric parameters and statistical distributions in Excel workbook
- System behaviour and decisional logic implemented in Flexsim
- Simulation results exported to Excel workbooks

## ≡ One simulation run...

- Repeated execution of a typical working week
- Results represent fully effective production week
- Yearly number of operating days can be used for annualization

## ≡ Pseudo-random numbers are used! Need of replicates...



# Statistics collected during simulation

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≡ For system performance assessment

- Truck utilization rate:  $(\text{non-idle time}) \div (\text{available time})$
- On-time completion: % of scheduled tasks completed within shift
- Trucking hours/shift: total travelling, loading and dumping time
- Ore haulage round trip duration by originating level

≡ For simulation goodness and validation

- Main shift events time and duration to validate overall structure
- Truck mapping in space and time to verify ventilation constraints

≡ And many more detailed results! Comes with means, confidence intervals, percentiles...



# Model calibration and validation process

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## ≡ Variety of data and information sources

- ◆ Reports from previous studies with updated mining schedule
- ◆ Time and motion study + site visit by simulation and mining engineers

## ≡ Model validation and verification

- ◆ Model behaviour firstly review by SNC-Lavalin mining experts
- ◆ Then Client went through exhaustive model examination

## ≡ Results analysis and approval

- ◆ Results were challenged by mining experts and Client experts
- ◆ After minor model refinements, final results approved by Client



# Simulation results and findings



# Determining operations feasibility

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## ≡ Real-life field requirements

- Meet target tons/day of ore
- Personnel should not be trapped underground between shifts
- Drivers should drive, not “wait for”...
- Trucks must have time left for maintenance

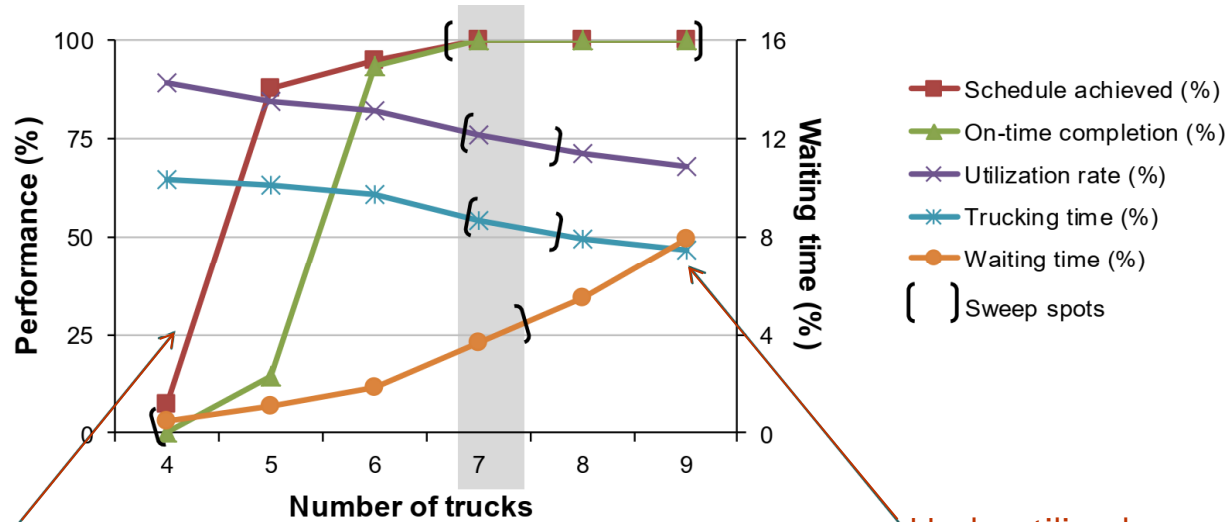
## ≡ Translation into simulation words

- Schedule on-time completion  $\geq 95\%$
- Truck utilization rate  $\approx 75\text{-}80\%$
- Total truck waiting time  $\leq 5\%$
- “Sufficient” resource utilization:  $\frac{\text{Trucking time}}{\text{Available time}} \approx 50\text{-}55\%$





# Determining the right fleet size



Unable to achieve mine schedule

Underutilized resources, too much waiting time

Schedule achieved with sufficient resource utilization



# What if design parameters are modified?

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## ≡ Increasing truck payload

- Base case: 30 tons. More expensive alternative: 40 tons
- Trucks required: 10 @ 30 tons, 7 @ 40 tons

## ≡ Increasing truck speed

- Base case: 7km/h. More expensive alternative: 8 km/h
- Trucks required: 8 @ 7 km/h, 7 @ 8 km/h

## ≡ Relaxing ventilation constraints

- Base case: max 4 trucks on ramp. With more ventilation: 5 trucks
- Trucks required: 9 @ max 4, 7 @ max 5

## ≡ Put this in the balance between CAPEX and OPEX...



# Importance of ramp traffic interferences

	Number of trucks	Utilization rate (%)
Recommendations from this study	7	78.4%
Study results when ignoring traffic	7	64.9%
<b>Ignoring traffic</b> , recommendations would have been...	6	71.8%

≡ In other words:

- ◆ Here, traffic increases truck utilization rate by 13.5%
- ◆ Without considering traffic, there would be 1 truck missing
- ◆ Recall: 6 trucks = 92% of schedule achieved “on the heels”...



# Final words



# Final words

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## ≡ Benefits of simulation for this study

- Include ramp traffic and interferences in right fleet sizing
- Generation of useful results for mine design calculations
- Low cost test bench to try several design alternatives
- Consensual multidisciplinary teamwork decision making

## ≡ Importance of client involvement during modelling

- Establish clear scope and expectations at the start
- Dedicate resources to gather required information
- Study team trusts simulation outputs
- Obtain Client early feedback, guidelines and requests
- Final report: conclusions fulfill Client expectations



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